

THE GUIDE LAW.



THE GUIDE PROMISE.

"ON MY HONOUR I promise that I will do my best—

1. To do my duty to God and the King.
2. To help other people at all times.
3. To obey the Guide Law."

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THE GUIDE LAW.

1. A GUIDE'S HONOUR IS TO BE TRUSTED.

If a Guide says "On my honour it is so," that means that it *is* so just as if she had taken a most solemn oath.

Similarly, if a captain says to a Guide, "I trust you on your honour to do this," the Guide is bound to carry out the order to the very best of her ability, and to let nothing interfere with her doing so.

If a Guide were to break her honour by telling a lie, or by not carrying out an order exactly when trusted on her honour to do so, she would cease to be a Guide, and she may be required to hand over her Guide badge and never be allowed to wear it again.

2. A GUIDE IS LOYAL to the King and to her officers, to her mother and father, to her employers, to those who may be under her, and to her friends. She must stick to them through thick and thin against any one who is their enemy, or who even talks badly of them. A Guide will not talk ill of them herself.

3. A GUIDE'S DUTY IS TO BE USEFUL AND TO HELP OTHERS.

She is to do her duty before anything else, even though she gives up her own pleasure, or comfort, or safety to do it. When in difficulty to know which of two things to do, she must ask herself, "Which is my duty?" That is, "Which is best for other people?"

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—and do that one. She must Be Prepared at any time to save life and to help injured persons. And *she should do at least one good turn* to somebody every day.

4. A GUIDE IS A FRIEND TO ALL, AND A SISTER TO EVERY OTHER GUIDE, no matter to what social class the other belongs.

Thus, if a Guide meets another Guide, even though a stranger to her, she may speak to her, and help her in any way that she can, either to carry out the duty she is then doing, or by giving her food, or, as far as possible, anything that she may be in want of.

A Guide must never be a **SNOB**. A snob is one who looks down upon another because she is poorer, or who is poor and resents another because she is rich. A Guide is like Kim—"Little friend to all the world."

5. A GUIDE IS COURTEOUS: That is, she is polite to all—but especially to old people and invalids, cripples, etc. And she must not take any reward for being helpful or courteous.

6. A GUIDE IS A FRIEND TO ANIMALS.

She should save them as far as possible from pain, and should not kill any animal unnecessarily, not even the smallest of God's creatures.

7. A GUIDE OBEYS ORDERS of her parents, patrol leader, or guider without question. Even if she gets an order she does not like she must do as soldiers

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and sailors do—she must carry it out all the same *because it is her duty*. After she has done it she can come and state any reasons against it; but she must carry out the order at once. That is discipline.

8. A GUIDE SMILES AND SINGS under all difficulties. When she gets an order she should obey it cheerily and readily, not in a slow, hang-dog sort of way, and should sing even if she dislikes it.

When she is in trouble or in pain it will at once relieve her if she forces herself to smile—“to grin and bear it.”

Guides never grumble at hardships, nor whine at each other, nor frown when put out.

A Guide goes about with a smile and singing. It cheers her and cheers other people, especially in time of danger, for she keeps it up then all the same.

9. A GUIDE IS THRIFTY—that is, she saves every penny she can, and puts it into the bank, so that she may have money to keep herself when out of work, and thus not make herself a burden to others; or that she may have money to give away to others when they need it.

10. A GUIDE IS PURE IN THOUGHT, IN WORD, AND IN DEED.

She is strong enough in her mind to be above talking or listening to dirty subjects. She keeps herself pure, clean-minded, and womanly.