

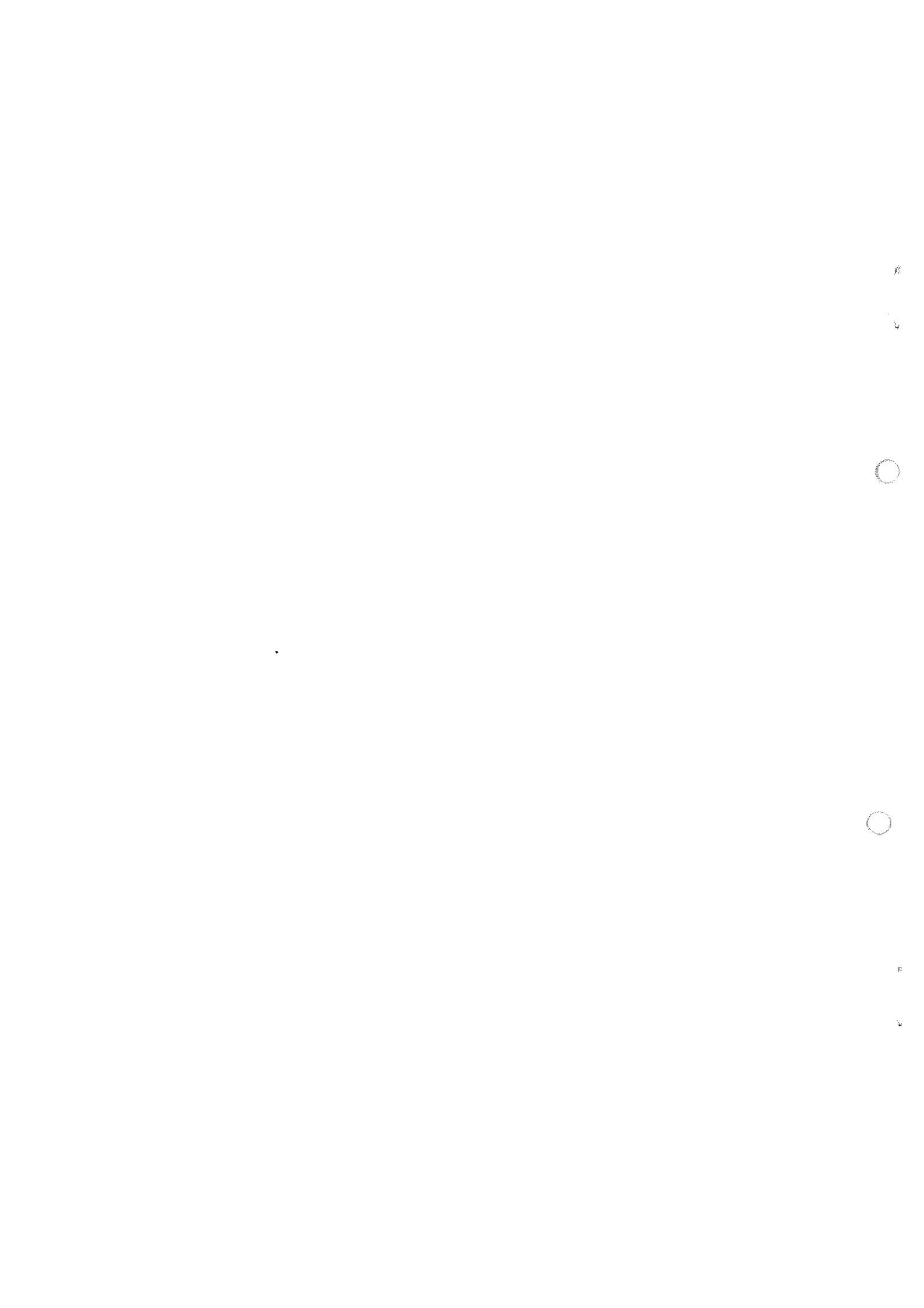
Guide's
a guide to

The B-P Emblem



Revised - October 1994

This booklet contains hints and information about those clauses in the B-P Emblem syllabus which sometimes cause difficulties. Read it in conjunction with the syllabus in *Badges, Emblems and Pennants*.



The B-P Emblem

The B-P emblem is the highest and most challenging all-round award any guide can work towards.

This emblem requires your best effort for every badge as well taking part in the usual patrol and unit activities, doing your share in helping and getting along with others - in other words "living" your guide Promise.

The B-P emblem is not for a guide who concentrates only on gathering badges whilst ignoring her responsibility to sister guides. You will need to show that you understand your guide Promise and Law and that you are trying to keep them in your everyday life.

It takes three to four years to complete the syllabus, and all the assessments for this emblem must be completed before your 15th birthday. We strongly recommend your last clause is completed some weeks before your birthday in case you find that when your papers are submitted something has been overlooked. When you submit your papers you must also submit your B-P card together with all the badge certificates you have received, so put them away carefully. It would be a pity to discover at the end that a missing certificate was able to stop you receiving your B-P emblem.

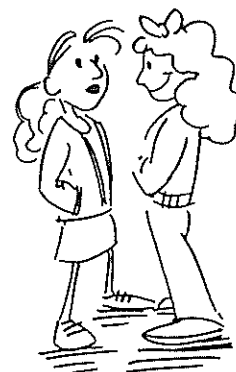
Find out your state's requirements as to how much time is needed for checking, and bear this in mind.

To begin, have a look at the syllabus and see where your interests lie. The sooner you do this after becoming a guide, the more time you will allow yourself to complete the requirements. Then work out your own personal time table. Use the planner in the centre pages of this booklet to help you. You may like to start with the Challenge Emblem, go on to the Endeavour Emblem and then you are well on the way to the B-P Emblem.

Some badges will need more training than others, so ask for assistance. Your leader is there to guide you and give you ideas, but it is your award. Go to it!

Note: Interest badges, apart from junior and challenge badges should be assessed, when possible, by someone other than your own leader or parent. Assessors are appointed by the district leader. Each badge can be used only once towards this emblem. Consult *Badges, Emblems and Pennants* or amendments for the most up-to-date syllabus.

The B-P emblem
is the highest and
most challenging
all-round award
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towards.



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Syllabus Hints

1 Keeping the Promise and Law

- a) 1 **Discuss with your guide leader how you have tried to improve keeping a particular Law or part of the Promise you find difficult to keep.**

You should be able to show your leader that you understand and have really thought about the meaning of the Promise and Law and that you are living up to this. In preparation you could consider keeping a personal diary or journal of your thoughts or making a scrapbook showing occasions where the Promise and Law are, or are not, evident. This could help you with your discussion.

Complete this by

- 2 **Discuss the Promise and Law with your district leader or someone appointed by her, showing how you have grown in your understanding of the Promise and Law.**

This clause should be attempted towards the end of your B-P emblem so that you can, by comparison, show how your understanding has developed.

Complete this by

OR Hold the Faith Awareness badge

Obtain a card with the syllabus from your guide equipment centre, guide shop or guide leader. Each section is signed on the card. Once the badge has been awarded, file the card carefully.

Complete this by

- b) **Teach a recruit the Promise, Law and motto and help her understand them.**

Your leader will assess you for this clause. You may choose to make aids and games to help you teach the Promise, Law and motto, or ask your leader for suggestions or assistance. It is important the recruit understands her guide commitment, so give her plenty of opportunity to express her feelings. Encourage her to read her activity book. You may choose to play games one week and then talk to the recruit about her thoughts the following week.

Complete this by

It is
important the
recruit under-
stands her guide
commitment, so
give her plenty of
opportunity to
express her
feelings.



..... 2 Giving Service

- a) Challenge Emblem, First Aid Badge and carry out a Giving Service Challenge set for you by the patrol leader's council.

Complete this by

OR

- b) First Aid, one other badge from the Service Emblem and carry out a Giving Service Challenge set for you by the patrol leader's council.

Complete this by

OR

- c) Service Flash and one badge from the Service Emblem.

Complete this by

There's
so much to
choose from,
know how to treat
a snake bite, light
a fire, improve
your health,
learn to
cook!

Challenge Emblem

The easier badges in this emblem are designed to introduce you to the badge system and can often be assessed by your own warranted leader. Choose those which challenge you.

- 1 Junior First Aid or Junior Nurse badge
Complete badge by
- 2 Camp Tenderfoot or Bush Challenge badge
Complete badge by
- 3 Accident Prevention or Self Improvement Challenge badge
Complete badge by
- 4 Creativity Challenge or Housekeeper Challenge badge
Complete badge by
- 5 Gain the Guiding Challenge badge
Complete badge by

Guiding Challenge Badge

To help you with this badge, read *Blue and Gold - The Story Told*, our easy Australian book or *From a Flicker to a Flame*. Information about WAGGGS and Thinking Day can be found in the *Girl Guide Activity Books*, *Australian Guide Handbook*, *Trefoil Round the World* and guiding magazines.

Game ideas: dominoes, snakes and ladders, bingo or concentration. Be prepared to listen to any comments your patrol may like to make about your game.

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First Aid Badge

The First Aid Badge is an asterisk badge (*) which means that you must reach a set standard of competency. The assessor must be qualified and you must be at least 12 years old before being assessed.

Complete this by

Giving Service Challenge

This service is separate to the Service Flash, and the requirements are detailed in *Badges, Emblems and Pennants*. You should report briefly on the service to the patrol leaders council and a representative will sign your card. Some examples are gardening for the ill or elderly; folding, delivering notices for voluntary organisations; cooking or serving afternoon tea for a community group or sewing squares for a quilt or blanket. This service should be done for someone outside your own family but where you will not be exposed to any safety risk.

Complete this by

Service

should be done for someone outside your own family, but don't put your safety at risk.

Service Flash

Full details are in *Badges, Emblems and Pennants*.

Note: These comments apply to any service flash, not just those for B-P emblem. Completion will take time, commitment and probably involve sacrifices.

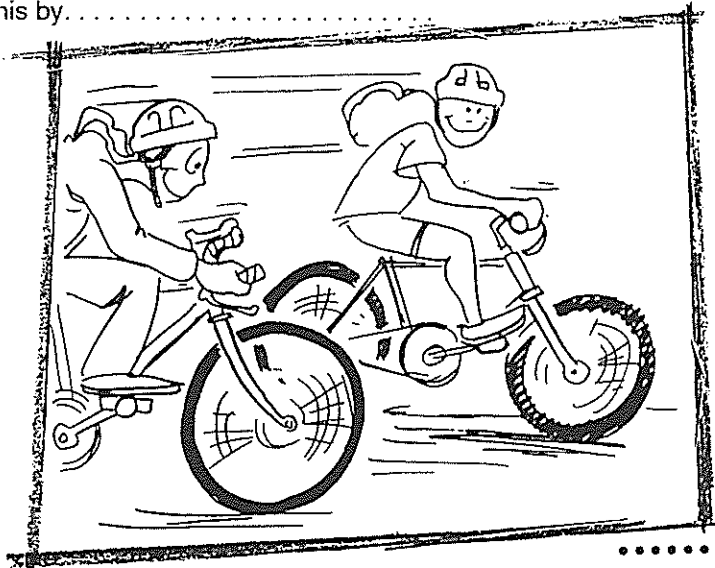
The Service Flash is awarded for doing extra service. It should be service which is needed, and not just something you would like to do. Discuss the service you wish to do with your family and get their agreement. If you are already short of time and over committed, this badge is not for you.

BEFORE STARTING, discuss your choice of service with your leader and the district leader and obtain their approval. You will then receive a service card to record the service. Remember, you cannot decide to use a project for your service once you have started the project.

If you need some help, the district leader will help you decide on a suitable challenging project, or you can talk to local community groups who may suggest appropriate avenues of service. Up to 12 hours of the required 24 hours may be for the guide or scout Movements.

At the end, your district leader will check the service has been completed and will sign your card for you. When you receive the badge, carefully file the card.

Complete this by



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..... 3 **Enjoying the Out-of-Doors**

a) **Hold the Patrol Camp Permit**

Complete this by

OR

b) **Gain three badges from the Bushcraft Emblem**

Complete badge by

Complete badge by

Complete badge by

Patrol Camp Permit

This requires a high standard of organisation and a responsible attitude as you are in charge of a patrol of girls in camp. You will need to practice the necessary skills and must have camped for at least 10 days in guide camps. The Patrol's Own Camping Book will help you. Check your state's requirement about how much notice must be given when applying for assessment and also their procedures.

Bushcraft Badges

Select carefully and follow your state's guidelines.

•
The
Patrol Camp
Permit requires a
high standard of
organisation and
a responsible
attitude.
•

4 **Thinking for Yourself**

a) **Research a current environmental issue and present your findings to the unit in an imaginative way.**

The issue should be one that interests you and may be at a local, state, national or international level. Use aids to help make your presentation interesting. Your state may have a guide environmental committee who will help you or there may be a state government body to whom you may apply for information. Newspapers and magazines often have environmental segments.

Complete this by

b) **Take the major responsibility for helping your patrol plan, train for and gain a Patrol Pennant.**

Patrol pennants are a team effort. As a team decide which pennant you will work for. As at least three quarters of the patrol must train for it, try to keep all members of the patrol enthusiastic and be patient with those who may not be the same standard as you. When you need help, don't forget to ask either your leader or an outside expert. Only one person can be credited with organising and gaining a pennant for a patrol. However, every participating member receives recognition. Your card is signed by the assessor when the pennant is gained.

Complete the pennant by

OR gain two badges from the World Friendship Emblem.

You may not use the Golden Trefoil or World Trefoil here if you choose to use either of them for section 8.

Complete badge by

Complete badge by

..... 5 Exploring the Arts

Gain two badges from the Creative Arts Emblem.

Complete badge by

Complete badge by

6 Keeping Fit

Gain two badges from the Fitness Emblem

Complete badge by

Complete badge by

7 Becoming a Homemaker

Gain three badges from the Little House Emblem

Complete badge by

Complete badge by

Complete badge by

You are free to choose badges that interest you and this could be a good place to start on your emblem plan. You should achieve your goals fairly rapidly.

8 Getting on with People

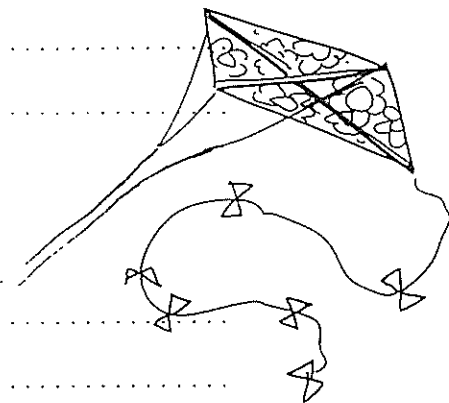
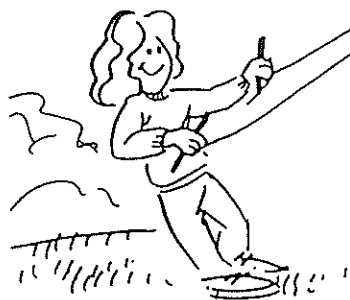
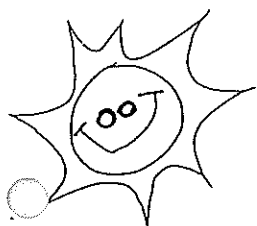
a) Gain the Golden Trefoil or the World Trefoil

Golden Trefoil

The idea of this badge is to show that you have a knowledge of the lives of Lord and Lady Baden-Powell and their importance to guiding and scouting. Suggested books to read are: *Facets of B-P*; *Window on My Heart*; *History Notes*; *The Story of the Girl Guides*; *B-P's Outlook*; *Blue and Gold - The Story Told*; *From a Flicker to a Flame* and your *Australian Guide Handbook*. Some states have a package of information.

- 1 From what you have read, tell your assessor in your own words the life of Lord Baden-Powell. You may have notes with you when discussing the life of Lord Baden-Powell, details do not have to be memorised. Pick out the important dates to highlight.
- 2 Present a pageant or short play highlighting one aspect of Baden-Powell's life. Your short play or pageant does not need elaborate costumes. You may like to consider a puppet play with your patrol.
- 3 Using games and activities, organise a program to interest others in Agnes Baden-Powell and Olave Baden-Powell, their lives and how they influenced guiding. When organising your program, you could include activities such as table games, a quiz, a story with audience participation, charades, active games, a time tunnel or even a ballad type song. You may be able to think of other ideas also.
- 4 Find out and present the story of guides in Australia. As well as reading about the development of guiding in Australia, you may be able to ask an older guiding identity about her experiences and how she remembers her guiding days. Your presentation may take any form such as an illustrated talk, games and activities, a play or display.

Complete this by



..... 8 Getting on with People (continued)

World Trefoil

The information you need for this badge will be found in books such as *Trefoil Around the World*, *Story of the Four World Centres*, *WAGGGS uniform sheets*, *WAGGGS at a Glance*, *Guide to Pacific Guiding*, *A Challenging Movement* and your *Australian Guide Handbook and Girl Guide Activity Books*. Some states have packages available about this badge.

- 1 When demonstrating your knowledge of the links of unity, you may find table games based on dominoes, concentration and snap useful to play with your patrol.
- 2 Show on a map of the world where our World Centres are and tell a little about each. Know about WAGGGS. Use *Story of the Four World Centres* (1993 edition) to help you locate the Centres.
- 3 Choose three countries. If you show the world regions of guiding on a map, you will then be able to choose one country from each of three regions to study in detail. This will ensure that your choice is widely spread.
- 4 Find out some ways that Australia participates in international guiding. *GiA*, the national guiding magazine, often has interesting articles about international events. Your leader can lend you some copies of *GiA* and your region international representative may have more information.
- 5 In which United Nations organisation does WAGGGS have representation. Find out about two recent events where WAGGGS and UN have been jointly involved. These events are reported in *Guiding in Australia* and *WAGGGS at a Glance*. Ask your leader to help if you are having difficulty.

Complete this by

Participate
 fully in activities
 offered and
 actively mix with
 others.



- b) **Take part in a guide gathering outside your own unit: district, division, region, state, Australia - rally, camp, conference or similar for at least one day.**

The purpose of this clause is to increase your awareness of other members of the Movement. This will help you realise that there are different ways of doing things and give you the opportunity to mix with other guides.

- ▼ At least five hours is considered to be a 'day' for this purpose.
- ▼ You should participate fully in the activities offered and actively mix with others.
- ▼ Speak to your leader about a suitable event. After the activity, your leader or the leader in charge of the activity signs your card.

Complete this by

World Trefoil (continued)

c) After your 13th birthday, take part in a ranger guide activity and find out about the junior leader program.

This clause is designed to make sure you know about the next sections of the guide Movement. The activity should be a true ranger guide activity, not a guide activity run by ranger guides.

- ▼ Arrange a suitable time to visit the ranger guides. Perhaps you could attend the planning meeting for a special event before attending the event. If there is no ranger guide unit in your area, try to contact a lone ranger guide and participate in a lone ranger guide activity.
- ▼ This activity can be used for your guide-ranger guide/junior leader link badge.
- ▼ The ranger guide leader, chairman of the unit council or your district leader signs your card.
- ▼ Your local/region junior leader consultant would be able to help you find out about the junior leader program. When you know how it functions, you could share the knowledge with your patrol or unit.
- ▼ Either your own leader or a junior leader consultant may sign your card.

Complete this by

Bravo!

To every guide who succeeds in gaining her B-P emblem, congratulations, very well done!

9 Hold an Eight-Point Badge which has been awarded within the past 12 months.

The patrol leader's council will decide whether you are to be awarded your eight-point badge. You must have been a contributing member of your patrol and accepted challenges in each of the points. Guiding encourages you to give and not just take.

Complete this by

Almost There!

When you have completed the B-P syllabus, your leader will forward your card and badge certificates to the appropriate person, often the region B-P coordinator. She will thoroughly check to see you have completed all sections correctly.

When your B-P emblem is approved, you and your unit will organise your badge presentation. The type of ceremony, how you celebrate, who presents your badge and who you invite to the occasion is your choice but do remember to consider the other guides in your unit. Your certificate may be presented with your badge but some states have special B-P emblem certificate presentations to which you are invited.

Bravo!

To every guide who succeeds in gaining her B-P emblem - congratulations, very well done.

If you tried and did not complete it, think how much you too have achieved in working on the emblem clauses. Congratulations, also.

Your B-P Planning Guide

Study these pages with your *Badges, Emblems and Pennants* book. Select the badges you wish to do.

You must be 13 years of age before the B-P emblem can be completed and it must be gained before your 15th birthday. Any badge may be used only once for this emblem.

Before being awarded the emblem you must have the approval of the patrol leader's council of your unit.

Expected date of completion

1. Keeping the Promise and Law

- a) 1 Discuss Promise and Law with leader
- 2 Discuss Promise and Law with district leader
- OR Faith Awareness Badge
- b) Teach recruit

2 Giving Service

- a) Challenge Emblem
 - Junior First Aid OR Junior Nurse
 - Camp Tenderfoot OR Bush Challenge
 - Accident Prevention OR Self Improvement
 - Creativity OR Housekeeper Challenge
 - Guiding Challenge
 - 8 Point Badge

OR

- b) First Aid Badge
- Giving Service Challenge
- badge

(from Service Emblem: Child Nurse; Disability Awareness; Emergency Helper; Firefighter; Home Nurse, Lifesaver; Secretary)

OR

- c) Service Flash
- badge

(from Service Emblem see above)

3 Enjoying the Out-of Doors

- a) Patrol Camp Permit
- OR
- b) badge
- badge
- badge

(from Bushcraft Emblem: Camp Skills; Camp Cooking; Environment; Hiker; Horticulturist; Knotter, Map Reader; Meteorologist; Naturalist; Observer; Rural Industries; Pioneer)

4 Thinking for Yourself

a) Environmental issue

b) Patrol Pennant

(from Asia Pacific Awareness; Be Prepared; Campfire; Camp Preparation; Conservation; Enterprise; Explorer; Outdoor Cooking)

OR
..... badge

..... badge

(from World Friendship Emblem: Golden Trefoil; World Trefoil; Asia Pacific; Australia; Australian Aborigine; Communicator; Multicultural Awareness; Heritage; Philatelist; Postal; Radio Communication; Traveller)

5 Exploring the Arts

..... badge

..... badge

(from Creative Arts Emblem: Art; Collector; Craft; Entertainer; Floral Art; Hobby; Knitter; Musician; Music Lover; Reader; Stitchery; Toymaker; Writer)

6 Keeping Fit

..... badge

..... badge

(from Fitness Emblem: Health; Agility; Athlete; Boating; Cyclist; Dancer; Equestrian; Sport; Water Survival)

7 Becoming a Homemaker

..... badge

..... badge

..... badge

(from Little House Emblem: Cake Decorator; Cook; Household Maintenance; Homemaker; Hostess; Laundry Skills; Dressmaker; Pet Keeper)

8 Getting on with People

a) Golden Trefoil

OR
World Trefoil

b) Guide gathering district/region/state/national

c) Ranger guide activity

Know about junior leaders

9 Eight Point Badge

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Notes